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Optimizing Probabilistic Query Evaluation in ProvSQL

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Probabilistic Query Evaluation



Data is uncertain



- + Real-world data rarely comes with certainty:
 - sensor readings, image / text understood by an **ML model**
 - **information extraction** from the Web
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This talk

How does **ProvSQL** [Sen et al., 2026], a provenance and probability extension of PostgreSQL, compute these probabilities **efficiently** – given that the problem is hard in general?

A (tiny) probabilistic database



Each input tuple carries an **independent** probability of being present – a **tuple-independent** database

AtRisk

person	Pr
Alice	0.6
Bob	0.5
Carol	0.5

TestedPos

person	Pr
Alice	0.3
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p	q	Pr
Alice	Carol	0.7
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ProvSQL also handles **correlated** inputs – block-independent (BID) tables, view-derived correlations, a **continuous** tier – but we keep TID for the running example

From a query to a Boolean formula



Query Q_1 : *is there someone at risk who tested positive?*

$$\exists x \text{ AtRisk}(x) \wedge \text{TestedPos}(x)$$

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The answer probability is the probability of this Boolean formula:

$$\Pr(\varphi_1) = 1 - (1 - 0.6 \cdot 0.3)(1 - 0.5 \cdot 0.8) = 0.508$$

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Easy here: the two clauses share **no variable** $\Rightarrow$ a **read-once** formula $\Rightarrow$ multiply and combine, **linear time**

Probabilistic query evaluation, in general



PQE

Given a query and a tuple-independent database, compute the **probability** of each answer = probability of its **Boolean provenance** φ , a Boolean function over independent variables

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- + Naively: sum over 2^n **possible worlds** – hopeless
- + With all $p_x = \frac{1}{2}$: $\Pr(\varphi) = \frac{\#\{\text{satisfying assignments}\}}{2^n}$ – this is **model counting**

Why it is hard



Query Q_2 : *is there someone at risk who met someone positive?*

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Dichotomy [Dalvi and Suciu, 2012]

Every (union of) conjunctive query is **either** computable in **polynomial time (safe)** **or** #P-hard – and we can tell which from the query

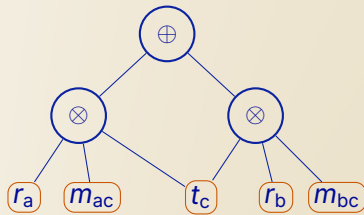
Optimizing PQE in ProvSQL



ProvSQL: provenance circuits inside PostgreSQL



- ✦ A **lightweight extension** of PostgreSQL [Sen et al., 2026]
- ✦ Every query builds, by **query rewriting**, a **provenance circuit**: a DAG of $\oplus/\otimes$ gates over the input tuples
- ✦ One circuit, **many uses**: different **provenance** notions (why, how...), **Shapley values**, and – our focus – **probabilities**
- ✦ PQE = **build** this circuit + **evaluate** it as a Boolean function



Boolean provenance φ_2 (t_c shared)

Two ways to go fast



Rather than one general-purpose algorithm, ProvSQL adapts to each query and circuit, combining:

1. Exploiting **structure**

Recognize that the query / circuit falls in a **tractable island**, and route it to a **dedicated linear-time** method – turning a $\#P$ -hard problem into an easy one

2. Picking the **cheapest** method

When no obvious structure: a **cost-based optimizer** chooses, per circuit, the cheapest algorithm meeting the **guarantee** you asked for

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Both are **transparent**: same exact answer, automatically

Exploiting structure: tractable islands



Each is a **sufficient condition** ProvSQL recognizes and routes to a dedicated, certified mechanism

Condition on the query / data	Cost	ProvSQL route
hierarchical CQ, no self-joins	$\Theta(D)$	safe-query rewrite $\rightarrow$ read-once [Dalvi and Suciu, 2007]
inversion-free UCQ (self-joins ok)	$O(D)$	structured d-DNNF [Jha and Suciu, 2011]
safe UCQ via Möbius cancellation	$O(D ^e)$	signed Möbius sweep [Dalvi and Suciu, 2012]
provenance of treewidth $\leq k$	$2^{O(k)} D $	tree decomposition [Amarilli et al., 2020]
reachability on treelike graphs	$2^{O(k^2)} D $	network-reliability compiler [Amarilli et al., 2015]
bounded joint data+annotation width	$2^{O(k^e)} D $	joint-width compiler [Amarilli, 2016]

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The compilers emit **deterministic, decomposable circuits** (d-Ds) – with a **certificate** that makes the downstream probability a single **linear** pass. No external tool

The cost optimizer: ask for a *guarantee*, not a method



You request **what you need**; ProvSQL decides **how**:

exact the true probability (default)

relative (ε, δ) within a factor $1 \pm \varepsilon$, right for **rare events**

additive (ε, δ) within $\pm \varepsilon$

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- + hard-to-predict methods run **under a budget** and **escalate** instead of stalling on a pathological circuit

One circuit, many methods – the chooser picks



A portfolio of 13 methods: the optimizer auto-selects 11 per **setting** and guarantee, the setting itself fixes 2 more at build time (*measured picks*).

setting	exact	rel. $\varepsilon=0.1$	rel. $\varepsilon=0.3$	additive
read-once	independent	independent	independent	independent
safe self-join-free	sq-rewrite	sq-rewrite	sq-rewrite	sq-rewrite
safe self-join	inv.-free	inv.-free	inv.-free	inv.-free
safe UCQ (Möbius)	möbius	möbius	möbius	möbius
bounded joint width	bounded-jw	bounded-jw	bounded-jw	bounded-jw
low-treewidth circuit	tree-decomp.	d-tree	d-tree	monte-carlo
small DNF	sieve	sieve	karp-luby	sieve
big clique	compilation:d4	d-tree	stopping-rule	monte-carlo
few tuples	possible-worlds	possible-worlds	possible-worlds	possible-worlds

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- + exact **linear** methods for safe / low-width provenance;
- + **FPRAS** samplers (Karp-Luby [Karp et al., 1989], stopping-rule) only where needed – never on a cell it can do exactly

Wrap - Up



Takeaways



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Open source – try it: <https://provsql.org/>

In your browser, no install: <https://provsql.org/playground/>

Thank you!



References I



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