

# What do Internet companies know about you?

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# Dissecting the title

## Internet companies

- “Internet companies” is the unfortunate established term
- Only talking about **Web-based services** (dot-com’s)
- Amazon, Google, Facebook. . . and smaller ones as well
- Internet is **not the same thing** as the Web!

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Not discussing **legal**, **ethical**, or **economic** aspects!

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**My browser:** Hey, user, your page is ready! Had to do 74 requests and download 1.4 MB of data, so took me a few seconds. But the result is pretty cool, isn't it?

**My browser:** By the way, as long as you are on this page, I'll keep contacting Twitter every 30 seconds, they asked me to.

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  - [europarl.europa.eu](http://europarl.europa.eu): references to material hosted by Google, Yahoo!

## Different kinds of data

- Data provided by the user
- Network-level data
- HTTP meta-information
- Browser scripting data
- Past interactions with the Web site
- Past interactions with a third-party Web site that uses a resource of mine

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Don't forget: also technically easy for companies to **share** this information with each other (for a fee, with a reciprocity agreement, etc.)

## Data provided by the user 1/2

### What can they technically know?

- Any data that they user needs to provide to interact with the service:
  - Email (serves as a **pseudo-identifier**)
  - User-chosen identifier (may be **reused** on other Web sites!)
  - Password (beware of **password reuse!**)
  - For e-commerce: credit card numbers, address, etc.
- Any other data readily **provided by the user** (birthdate, friends, job, interests, etc.)

## Data provided by the user 2/2

What do they typically use it for?

Some is needed for **technical** reasons. Some can be used for **profiling**.

How can a user hide this information?

Provide **throwaway** email accounts and logins. Don't **reuse** passwords from a site to the next. Don't provide optional information.

How can a new company have access to the same data?

**Easy**... as long as you manage to **attract users**.

## Network-level data 1/3

What can they technically know?

- **IP address** (v4 or v6) of the computer sending the request
- From the IP address:
  - **Institution** the IP address belongs to (company, ISP, mobile phone operator)
  - Approximate **geolocation** of the IP address (somewhat precise at the country level, sometimes at the city level)
- **Network quality** information (latency and bandwidth of the communication)

## Network-level data 2/3

What do they typically use it for?

- Proposing a different **default choice** of Web site (language, market) based on the geolocation
- Serving different content to **different markets** (e.g., copyrighted material with license only in specific countries)
- Optimizing **connection speeds** (serving a user from a server closer to her)
- Potentially, remembering **past interactions** (but very imprecise)

## Network-level data 3/3

How can a user hide this information?

Hard. Route the traffic through a **VPN**, a **proxy**, **Tor**... but Web sites can use databases of IP addresses commonly used by these services. Always possible to route the traffic through another private computer, though.

How can a new company have access to the same data?

- IP addresses are **readily available**
- **Databases** mapping IP addresses to geolocations, companies, information about uses as VPNs, can **easily** be obtained, with various levels of quality (for free, for a fee, or semi-automatically built over time)
- Network quality information **not as immediate**, but can be obtained with a little work

## HTTP meta-information 1/2

### What can they technically know?

**User-Agent** identifies the **browser**, its version, its **operating system**, possibly some other information

**Referer** gives the URL of the Web page the browser is **coming from**

**Accept-Language** gives information on the user's **preferred languages** (typically, the language the OS is configured for)

**Other headers** (**Accept**, **Accept-Encoding**...) **indirectly** and partially **identify** the browser software; also possible through some analysis of protocol-level behavior (support of SPDY, of HTTP/2, of some cryptographic algorithms, of behavior w.r.t. pipelining, etc.)

## HTTP meta-information 2/2

What do they typically use it for?

- Serving **different content** to different browsers (in particular desktop vs mobile sites)
- Serving content in the **appropriate language**
- Collect **statistics** about origin of the visit

How can a user hide this information?

The browser can be customized to **hide or spoof** the explicit data. Near impossible for indirect clues identifying the browser.

How can a new company have access to the same data?

Explicit information **readily available**. Identifying a browser through indirect clues (very) hard, but feasible with effort.

## Browser scripting data 1/2

What can they technically know?

- **Timezone** of the user
- Characteristics (resolution, color) of the user's **screen**
- (If the user agrees) Fine **geolocation** data
- Indirectly, computer **performance** data
- Information about the browser **configuration** (e.g., are images or ads displayed? is third-party content loaded?)
- Potentially, every single information about how the user is **interacting** with browser windows displaying the Web site (but not other Web sites! “same-origin policy”):
  - Every mouse move, every key press, every click
  - Indirectly, every copy/paste operation
- Indirectly, device **fingerprinting** (e.g., through canvas fingerprinting or listing of installed fonts), see <https://panopticlick.eff.org/>

## Browser scripting data 2/2

What do they typically use it for?

- **Customize** a Web site appearance based on a user's configuration
- Run **user experience studies** for fine analysis of a user's interaction with the Web site
- Improve the **user experience** with more reactive Web pages

How can a user hide this information?

Only reliable possibility is to **block all scripts**, but will make many Web sites unusable.

How can a new company have access to the same data?

**Readily available.** Advanced tracking or fingerprinting requires important development effort.

## Past interactions with the Web site 1/2

### What can they technically know?

The browser will happily provide the same piece of information (a **cookie**) every time it visits **the same Web site**. Can be stored (the Web site's choice):

- for a given navigation session;
- or until some date (possibly very far out in the future).

## Past interactions with the Web site 2/2

What do they typically use it for?

Remember **who the user is** and **previous interactions** it had with her. Critical for many features of Web sites: keeping a user logged in, shopping baskets, etc.

How can a user hide this information?

Possible to selectively **remove cookies**, or to destroy all cookies after a navigation session (e.g., **private mode**). Possible to block all cookies, but will break many Web sites.

How can a new company have access to the same data?

**Readily available**. Obviously, only valuable if the user has had **many interactions**.

## Past interactions with a third-party Web site 1/2

### What can they technically know?

If a **third-party** Web site requests a **resource** (image, stylesheet, script, media) **hosted** by a company's Web site, this company can have access to **all** previously mentioned information while visiting the third-party Web site (even client-side scripting if the resource is a script), including the **Referer** URL.

In particular, **cookies** are provided, so that the company's Web site can identify the user requesting the resource.

## Past interactions with a third-party Web site 2/2

What do they typically use it for?

**User tracking.** Ad networks in particular heavily rely on this to build a profile of what pages a user visits.

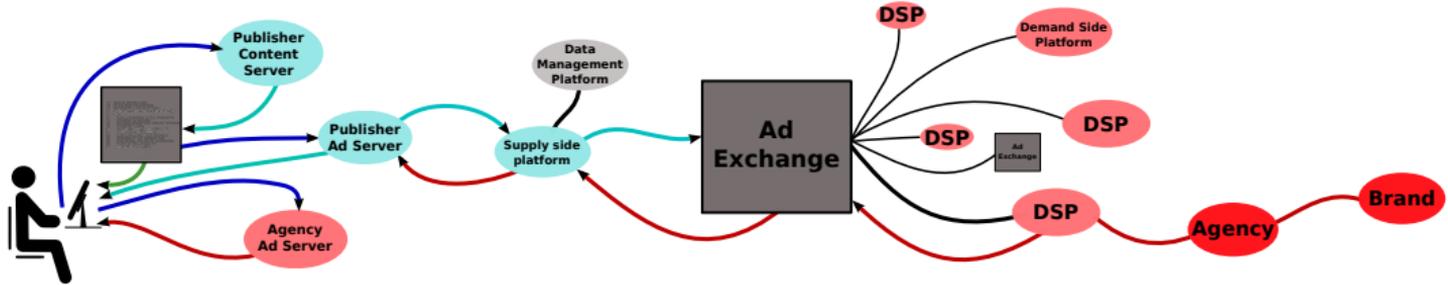
How can a user hide this information?

**Block third-party scripts** using plugins. **Block third-party cookies.** Will break some functionalities.

How can a new company have access to the same data?

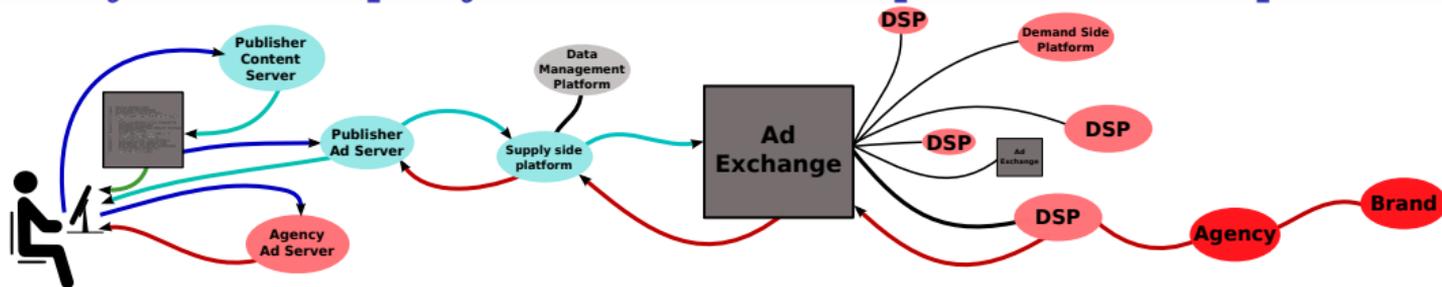
**Very hard!** Requires convincing thousands (or more) of third-party Web sites to include a link to your site. Have to provide a service (ads, analytics, social networking, CDN, widget) that people want to include on their site.

## Beyond third-party Web sites: third parties of third parties



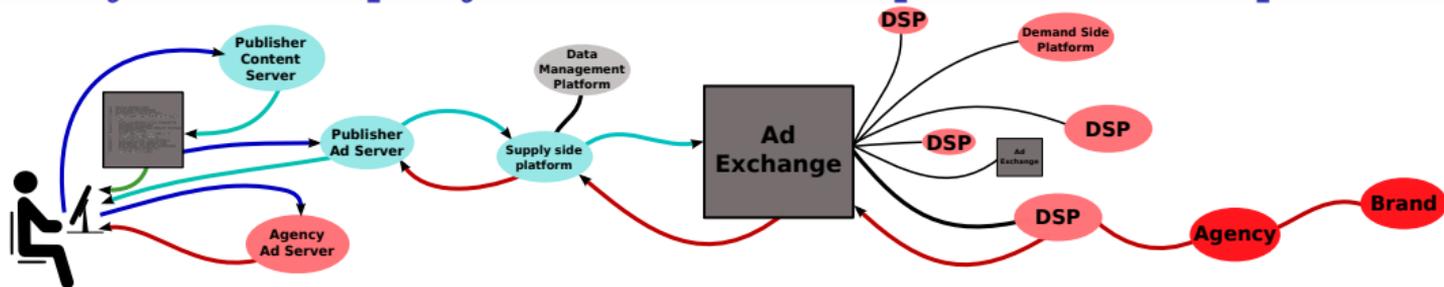
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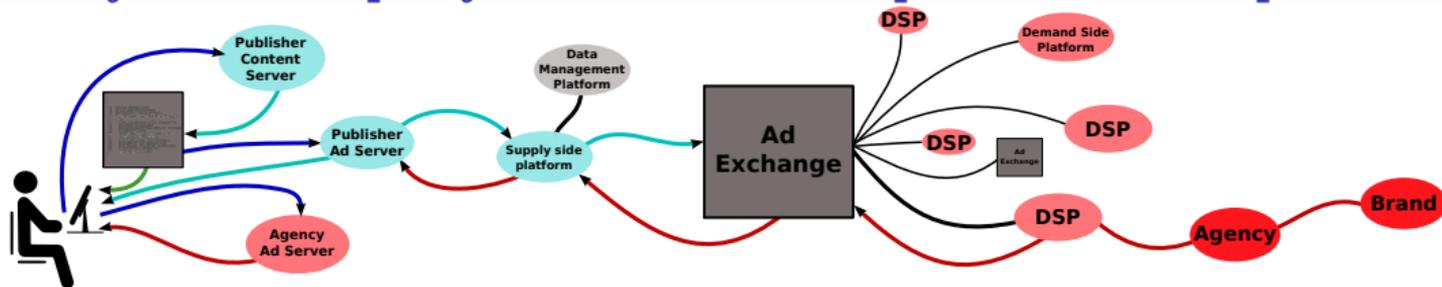
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## Use case: Google

What can Google know about you?

- Every information you **willingly** or **semi-willingly** provided the company (credit card for Google Play, real name for Google Plus, full GPS history for Google Locations services on Android, etc.)
- Every **past interaction** you had with a Web site **owned** by Google (Search, Maps, Mail, Drive, etc.) unless you were not logged in and cookies were not shared (e.g., private mode)
- Every visit of a Web site that uses one of Google's **hosted services** (Google Analytics, Google Hosted Libraries, Google Fonts, Google AdSense. . . ) unless third-party cookies are not shared
- Every visit of a Web site that includes **advertisements** served by a chain involving Google Doubleclick (the vast majority of Web sites with ads) unless third-party cookies are not shared

**Not necessarily** making full use of this, but the technical potential is there.

## And what about a new company?

Consider a company starting a competitor to one of Google's services, say a search engine. What can it know?

- Every information you **willingly** provided the company (probably not that much for a search engine)
- Every **past interaction** you had with the search engine unless you were not logged in and cookies were not shared (e.g., private mode)

## A paranoid's toolbox for browsing the Web

- An **open-source** and heavily configurable Web browser that **doesn't phone home** (Firefox, Chromium, Pale Moon)
- **Masking** the originating IP (e.g., with the Tor Browser)
- Activate the “**Do Not Track**” option (but not clear meaning for this option!)
- Plugins to **spooF** the User-Agent and Referer information
- Plugins such as Adblock Plus or uBlock Origin to **block third-party ads** (based on lists and heuristics)
- Plugins such as Ghostery or DoNotTrackMe to **block tracking cookies and fingerprinting code**
- Plugins such as NoScript to selectively **block scripts**
- Possible to block **all third-party cookies** altogether (but some features won't work)
- Possible to block **all client-side scripts** (many sites won't work!)
- Use Private Mode to have information (esp., cookies) **not retained** from one navigation session to the next

# Merci.

Online advertising schema CC-BY-SA John Nagle, see <https://commons.wikimedia.org/wiki/File:Adsgivingfull.svg>